

Music Curriculum Overview

The Music curriculum at Reach is purposefully blended to offer pupils an eclectic learning experience, offering a modern approach to learning music to encourage pupils to engage no matter their level of music experience.

The curriculum aims to offer the pupils the potential for individual creativity whilst developing key skills outlined in the Music Model Curriculum of performance, listening and composition using conventional instruments such as keyboards, guitars, percussion (tuned and untuned) whilst also exploring more modern music making avenues through music technology and Digital Audio Workstations (DAW). Therefore, schemes are intentionally designed to cover a 9 week period to really embed the fundamentals linked to each scheme.

Year 1	1	2	3	4
	<p>Introduction to DAW</p> <p>The introductory scheme explores music production using Digital Audio Workstation, Soundtrap.</p> <p>Digital Audio Workstations (DAW) will teach students the basic music elements such as tempo, rhythm, pitch, dynamics etc. as well as develop skills for composition and music appraisal.</p> <p>Pupils will develop their composition skills by developing song writing skills, music structure, using FX and peer assessments to create a final composed piece based on a chosen music genre.</p> <p>In learning a chosen genre, pupils will also learn about key characteristics of that style, the era it is most</p>	<p>Guitar and Chord Sequences</p> <p>This scheme develops on the skills learnt in scheme one with a progressive focus on practical performance.</p> <p>Pupils will learn about chords and their importance in popular music and their link to additional musical elements – harmony and texture.</p> <p>Pupils will have the opportunity to perform on a variety of instruments from the guitar family including ukulele's, acoustic and electric guitars, participating in interactive activities to develop their skills in performance.</p> <p>Pupils will develop an understanding of how chord sequences link to music structure and music genres such as rock, pop and reggae and to create</p>	<p>Keyboard Skills</p> <p>Within this scheme, pupils will focus on a new aspect of music – melody.</p> <p>Pupils will continue to develop on previous performance and appraising skills as they learn the basics of treble clef notation.</p> <p>Through practical performances of short melodies that progressively challenge ability to perform a range of melodies from popular songs, pupils will understand basic note values and rhythms.</p> <p>In learning about melody, pupils will use keyboards and voice to create melody. They will also progress to perform either in pairs or as part of an ensemble, short pieces of music that combine melody and chords to bring together prior learning.</p>	<p>Composition Project</p> <p>Pupils will complete their learning by creating their own composition project. This scheme is purposely designed to allow pupils to explore and promote their own creative capabilities and compositional voice,</p> <p>Pupils will use the skills they have developed linked to composition, performance and appraising to creatively produce a set number of compositions.</p> <p>Pupils will have the opportunity to recap on learning by engaging in a range of listening activities and learn key features of specific music genres before attempting to recreate their own.</p> <p>The scheme culminates with a mini portfolio of compositions – ranging from ringtones, jingles</p>

Music Curriculum Overview

associated and key artists linked to it.

that familiarity in the songs we know and love.

and a complete song of their choice.

Year 2	1	2	3	4
	<p><u>Rhythm and Pulse</u></p> <p>This scheme explores the key concepts of performance, listening and composition by reintroducing pupils to the important concept of pulse. Through a variety of experiences, pupils will engage in a range of progressive tasks that include pulse games, rhythmic and listening activities and group composition and performance pieces.</p> <p>Pupils will have the opportunity throughout to explore these tasks using junk percussion and Samba instruments to develop ability to perform within pulse for a range of music styles. Pupils will be able to engage in learning tasks that explore relative rhythical</p>	<p><u>Soundtracks</u></p> <p>This scheme builds upon prior World Music learning, progressing on to music in film. Pupils will learn how music can be used for effect in film, the different genres of film and the music associated with it.</p> <p>Pupils will also participate in a range of listening activities that seek to identify the key characteristics of certain film genres and musical devices. Pupils will recap their understanding of treble clef notation in order to perform themes from popular films such as James Bond, The Good the Bad and the Ugly and Mission Impossible.</p> <p>The scheme concludes with a composition piece created by students requiring them to</p>	<p><u>All about that Bass</u></p> <p>Within this scheme, pupils will learn about bassline patterns within a variety of different types, styles and genres of music from different times and places.</p> <p>Pupils will begin to explore the various meanings of the term 'bass' before looking at the names of notes in bass clef. Instruments and voices which use bass clef are explored within this scheme.</p> <p>Pupils will learn short, memorable bassline riffs and explore walking bassline patterns in the genres of Jazz, Blues and rock and roll; revisiting concepts of chords and sequencing.</p>	<p><u>Band Skills</u></p> <p>This scheme introduces pupils to performance on practical instruments including keyboards, guitars (electric and acoustic), and percussion.</p> <p>The scheme is designed over a 10 week period to introduce pupils to form and structure through performances on electrical instruments and untuned percussion.</p> <p>Pupils will develop skills on the keyboards, bass guitars and drums to participate in a range of performance and evaluation tasks to concluding with a final recording of a set piece using recording equipment. In concluding this final recording, pupils will create a mixdown of their ensemble performance and create promotional CD covers for a specific target audience.</p>

Music Curriculum Overview

features such as, ostinato, cyclic rhythms and syncopation.

create a short musical soundtrack to a silent film incorporating musical devices.